

**PARKS AND RECREATION BOARD
TUESDAY, AUGUST 18, 2020
6:30PM**

REMOTE ACCESS MEETING

Please be advised that all of the Park and Recreation Board members will be remotely attending this Park and Recreation Board meeting by electronic means, in compliance with Governor's Executive Order 2020-07, issued on March 16, 2020, that suspended certain Open Meetings Act provisions relating to in-person attendance by members of a public body. Specifically, the Governor's Order: (1) suspends the requirement in Section 2.1 that "members of a public body must be physically present;" and (2) suspends the limitations in Section 7 on when remote participation is allowed. This Executive Order is effective the duration of the Gubernatorial Disaster proclamation.

The City will be providing members of the public with the opportunity to participate in this meeting. Members of the public can participate remotely in the meeting by following the following link <https://us02web.zoom.us/j/81028338408>. The City of Lake Forest will update the website after the meeting with information about the meeting.

I. CALL TO ORDER & ROLL CALL

____ Paul Best, Chairman
____ Nancy Duffy
____ Shannon Maguire
____ Jared Rhoads

____ Marc Silver
____ Kaci Spirito
____ Melanie Walsh

II. *APPROVAL OF MINUTES

- i. Approval of minutes of the June 16, 2020 Parks and Recreation Board Meeting

III. OPPORTUNITY FOR CITIZENS TO ADDRESS THE PARKS AND RECREATION BOARD ON NON-AGENDA ITEMS

IV. DEERPATH GOLF COURSE UPDATE- Presented by Vince Juarez, Vice President of Operations, Kemper Sports Management

V. RECREATION PROGRAMS UPDATE- Presented by Joe Mobile, Superintendent of Recreation and Anthony Anaszewicz, Program Manager, Athletics

VI. LAKEFRONT UPDATE- Presented by Joe Mobile, Superintendent of Recreation

VII. PARKS UPDATE- Presented by Chuck Myers, Superintendent of Parks, Forestry and Special Facilities

VIII. VETERANS PARK UPDATE- Presented by Joe Mobile, Superintendent of Recreation

IX. COMMENTS BY DIRECTOR

X. COMMENTS BY BOARD MEMBER

XI. ADJOURNMENT

***ACTION ITEMS**